5. West of Alamein

British MMC 8228015/16

Counter	No.	ID	Nationality	Notes
6^2-4-8	26	A-Z	British	
4^2-5-8	26	A-Z	British	
4^2-5-7	26	A-Z	British	
4-4-7	26	A-Z	British	
4-3-6	20	A-T	British	
3-3-8	18	A-R	British	
2-4-8	20	A-T	British	
2-4-7	20	A-T	British	
2-3-7	18	A-R	British	
2-2-6	14	A-N	British	
2-2-8 crew	10	1-10	British	
1-2-7 crew	10	1-10	British	
ATR PzB 39	3	D-F	German	
dm MMG(a) [dm HMG(a)]	6		British	
dm HMG(a) [dm MMG(a)]			*British*	
Acquisition 1/2 inch	6	A-F	Game-Veh/Ord	(Gray)
Motion [Reverse Motion]	7		Game-Veh/Ord	
Reverse Motion [Motion]			*Game-Veh/Ord*	
SA Malfunction [SA Disabled]	4		Game-Veh/Ord	
SA Disabled [SA Malfunction]			*Game-Veh/Ord*	

British SMC/SW/Marker 8228019/20

Counter	No.	ID	Nationality	Notes
10-3	2		British	Maj Markuss, Maj Matchette
10-2	2		British	Capt Irwin, Capt Murrell
10-2 Armor Leader	1		British	Capt
9-2	3		British	Lt Datetree, Lt Mishcon, Lt Sylvester
9-2 Armor Leader	2		British	1st Lt
9-1	4		British	Lt MacDonald, Lt McKercher, Lt McNamara, Lt Southwell
9-1 Armor Leader	3		British	2nd Lt
8-1	5		British	Sgt Barker, Sgt McFrasser, Sgt Skinner, Sgt Smith, Sgt Troha
8-1 Armor Leader	4		British	1st Sgt
8-0	6		British	Sgt Cox, Sgt Ellis, Sgt Griffith, Sgt Kearney, Sgt Todd, Sgt Williams
7-0	5		British	Cpl Benton, Cpl Best, Cpl Derrick, Cpl Gay, Cpl Ross
6+1	3		British	Col Poulter, Col Vasey, Col Walker
1-4-9	6		British	Bills, Farenthold, Hall, Pearson, Richards, Richardson
HMG Vickers Mk I	6	A-F	British	
HMG(a) Browning M1917	4	C-F	British	
HMG(a) Browning M2 .50 cal	4	A-B: E-F	British	
MMG Vickers Mk I	6	A-F	British	
MMG(a) Browning M1919A4	6	A-F	British	
LMG Bren Mk IV	12	A-F; A-F	British	

Counter	No.	ID	Nationality	Notes
dm MMG [dm HMG]	6		British	
dm HMG [dm MMG]			*British*	
dm HMG(a) .50 cal [dm MTR 60*]	4		British	
ATR 0.55-in. Boys Mk I	6	A-F	British	
BAZ 44(a) M6A1	7	A-G	British	
DC	6	A-F	British	
FT Portable No. 5, Mk I	5	B-F	British	
MTR 51* OML 2-in. Mortar	6	A-F	British	1.
MTR 51* Airborne OML 2-in. Mortar	5	A-E	British	1.
MTR(a) 60* M2 60mm Mortar	5	A; C-F	British	1. American
dm MTR 60 [dm HMG(a) .50 cal]*			*British*	
dm MTR 51* [dm MTR 76*]	6		British	
dm MTR 76 [dm MTR 51*]*			*British*	
PIAT Projector, Infantry Anti-Tank	9	A-I	British	
Radio BC 611 Type 38	3	A-C	British	
Phone	2	A-B	British	
Concealment 1/2 inch [CX]	26	A-Z	British	
CX [Concealment 1/2 inch]			Game-Basic	
Dummy Minefield [Minefield)			*Game-Terr*	
En Portee [Animal Pack]	5		Game-Trans	
Animal Pack [En Portee]			*Game-Trans*	
Minefield [AT 1]	1		Game-Terr	
AT 1 [Minefield]			*Game-Terr*	
Minefield [AT 2]	3		Game-Terr	
AT 2 [Minefield]			*Game-Terr*	
Minefield [AT 3]	6		Game-Terr	
AT 3 [Minefield]			*Game-Terr*	
Minefield [AT 4]	6		Game-Terr	
AT 4 [Minefield]			*Game-Terr*	
Minefield [AT 5]	5		Game-Terr	
AT 5 [Minefield]			*Game-Terr*	
Minefield [Dummy Minefield]	8		Game-Terr	
Minefield [Minefield 12]	1		Game-Terr	
Minefield 12 [Minefield]			*Game-Terr*	
Minefield [Minefield 8]	1		Game-Terr	
Minefield 8 [Minefield]			*Game-Terr*	
Minefield [Minefield 6]	12		Game-Terr	
Minefield 6 [Minefield]			*Game-Terr*	
Paved Road A R+L [Minefield B R+L]	2	A [B]	Game-Terr	
Minefield B R+L [Paved Road A R+L]		*B [A]*	*Game-Terr*	
Paved Road B R+L [Minefield A R+L]	2	B [A]	Game-Terr	
Minefield A R+L [Paved Road B R+L]		*A [B]*	*Game-Terr*	
Road A R+L [Minefield D R+L]	2	A [D]	Game-Terr	
Minefield D R+L [Road A R+L]		*D [A]*	*Game-Terr*	
Road B R+L [Minefield C R+L]	2	B [C]	Game-Terr	

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Counter	No.	ID	Nationality	Notes
Minefield C R+L [Road B R+L]		*C [B]*	*Game-Terr*	
TCA CE [TCA BU]	8		Game-Veh/Ord	
TCA BU [TCA CE]			*Game-Veh/Ord*	
Track A R+L [Minefield G R+L]	2	A [G]	Game-Terr	
Minefield G R+L [Track A R+L]		*G [A]*	*Game-Terr*	
Track B R+L [Minefield F R+L]	2	B [F]	Game-Terr	
Minefield F R+L [Track B R+L]		*F [B]*	*Game-Terr*	
Track C R+L [Minefield E R+L]	2	C [E]	Game-Terr	
Minefield E R+L [Track C R+L]		*E [C]*	*Game-Terr*	
Veh Crest HD [Veh Crest HD Rear]	10		Game-Veh/Ord	
Veh Crest HD Rear [Veh Crest HD]			*Game-Veh/Ord*	

British Tanks

8228023/24

Counter	No.	ID	Nationality	Notes
Mk VIB	6	A-F	British	1.
Mk VIC	3	D-F	British	1.
Tetrarch (Mk VII)	3	A-C	British	2.
Tetrarch CS (Mk VII CS)	1	D	British	2.
Stuart I(a)	6	A-F	British	3.
Stuart III(a)	6	A-F	British	3.
Stuart V(a)	6	A-F	British	4.
Locust(a)	3	D-F	British	5.
A9 (Cruiser Mk I)	6	A-F	British	6. Opt: E-F AAMG
A9 CS (Cruiser Mk I CS)	2	E-F	British	6.
A10 Mk IA (Cruiser Mk IIA)	6	A-F	British	7. Opt: C AAMG, D-F Various MGs
A10 Mk IA CS (Cruiser Mk IIA CS)	3	A-B; E	British	7. Opt: E AAMG
A13 Mk I (Cruiser Mk III)	3	D-F	British	8. Opt: F AAMG
A13 Mk II (Cruiser Mk IVA)	6	A-F	British	8. Opt: C+F AAMG
A13 Mk II CS (Cruiser Mk IVA CS)	2	C-D	British	8. Opt: D AAMG
A15 Crusader I (Cruiser Mk VI)	6	A-F	British	9. Opt; E-F AAMG
A15 Crusader I CS (Cruiser Mk VI CS)	2	A-B	British	9. Opt: B AAMG
A15 Crusader II (Cruiser Mk VIA)	6	A-F	British	9. Opt: E-F AAMG
A15 Crusader II CS (Cruiser Mk VIA CS)	2	C-D	British	9. Opt: D AAMG
Crusader III	6	A-F	British	10.
Grant(a)	6	A-F	British	11.
Lee(a)	6	A-F	British	11. Opt: F AAMG
Sherman II(a)	6	A-F	British	12. Opt: E-F AAMG
Sherman III(a)	6	A-F	British	13. Opt: E-F AAMG
Sherman V(a)	6	A-F	British	14. Opt: E-F AAMG
Sherman IIA(a)	6	A-F	British	15. Opt: E-F AAMG
Sherman IIC(a)	3	A-C	British	16. Opt: C AAMG
Sherman VC(a)	3	D-F	British	16. Opt: F AAMG **Errata:** "F" should NOT have a BMG (FKnC)
Sherman IB(a)	2	E-F	British	17.
A27L Centaur IV (Cruiser Mk VIII)	3	A-C	British	18. **Errata:** Should not have High Ground Pressure (FKnC)

British TD/AC/SP **8228027/28**

Counter	No.	ID	Nationality	Notes
A27M Cromwell IV (Cruiser Mk VIII)	6	A-F	British	19.
A27M Cromwell VII (Cruiser Mk VIII)	6	A-F	British	19.
Cromwell VI	2	A-B	British	20.
Cromwell VIII	2	E-F	British	20.
A30 Challenger	3	D-F	British	21. **Errata:** Should have Fast Traverse and 1 ROF (FKnC)
A34 Comet	6	A-F	British	22. **Errata:** Should have Fast Traverse (FKnC)
Sherman Dozer(a)	2	A-B	British	23. Opt: B AAMG
Sherman Crab(a)	3	C-E	British	24. Opt: E AAMG
A11 Matilda I (Mk I)	6	A-F	British	25. Opt: E-F Coaxial 6FP
A12 Matilda II (Mk II)	6	A-F	British	26. Opt: C+F AAMG, D-E Coaxial 6FP
A12 Matilda II CS (Mk II)	2	E-F	British	26.Opt: F AAMG
Valentine II (Mk III)	1	A	British	27. **Errata:** "A" should be marked small target (FKnC)
Valentine II (Mk III)	5	B-F	British	27.
Valentine V	3	A-C	British	28. Opt: C AAMG
Valentine VIII	3	D-F	British	29.
Valentine XI	2	A-B	British	30.
A22 Churchill I (Mk IV)	2	C-D	British	31.
Churchill IV	6	A-F	British	32.
Churchill V	2	A-B	British	33.
Churchill VI	3	C-E	British	34.
A22F Churchill VII	6	A-F	British	35.
A22F Churchill VIII	2	E-F	British	35.
Churchill Crocodile	4	A-D	British	38.
Deacon	3	A-C	British	39.
Wolverine(a)	4	A-D	British	40.
Achilles(a)	4	C-F	British	40.
Archer	4	A-D	British	41.
Daimler SC	4	C-F	British	42.
Lynx	4	A-D	British	42.
Humbar SC	4	A-B; E-F	British	43.
Stuart Recce(a)	3	A-C	British	44.
Humbar III LRC	3	A-C	British	45.
Otter LRC	3	D-F	British	45.
Morris CS9	3	A-C	British	46.
Rolls Royce AC	4	C-F	British	47.
Marmon-Herrington II ME AC	4	A-D	British	48.
Marmon-Herrington IIv AC	2	E-F	British	49.
Marmon-Herrington III MFF AC	4	A-B; E-F	British	48.
Marmon-Herrington III ME AC	4	C-F	British	48.
Marmon-Herrington IIIv AC	2	A-B	British	49. Opt: B AAMG
Humbar II AC	3	D-F	British	50.
Humbar III AC	4	A-D	British	50. Opt: D AAMG
Humbar IV AC	4	C-F	British	51.

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Counter	No.	ID	Nationality	Notes
Daimler Armoured Car	4	A-B; E-F	British	52. Opt: F AAMG
AEC I Armoured Car	2	E-F	British	53.
AEC II Armoured Car	2	A-B	British	53.
AEC III Armoured Car	2	C-D	British	53.
Staghound I(a) AC	3	C; E-F	British	54. Opt: C BMG+AAMG
Staghound II(a) AC	2	A-B	British	54. Opt: B AAMG
Bishop	4	C-F	British	55. Opt: F AAMG
Priest(a)	4	A-B; E-F	British	56
Sexton(a)	4	A-D	British	57. Opt: D AAMG
M3 GMC(a) Halftrack	2	E-F	British	58.
Mk VI AA	2	A-B	British	59.
Crusader AA	2	C-D	British	60. Opt: D CMG
M17(a) MGMC Halftrack	2	E-F	British	61
Humbar AA Armoured Car	2	A-B	British	62.
Staghound AA(a) Armoured Car	2	C-D	British	62.
Wasp	3	D-F	British	72. Opt: F AAMG
Badger(a)	2	A-B	British	72. Opt: B AAMG
Valentine Bridgelayer	2	A-B	British	36.
Churchill Bridgelayer	2	C-D	British	36.
Churchill AVRE	6	A-F	British	37.
2pdr Portee	6	A-F	British	77.
Sherman III DD(a)	6	A-F	British	74. Opt: E-F AAMG
Morris C9/B (8)	2	E-F	British	78.

British Transport

8228031/32

Counter	No.	ID	Nationality	Notes
Churchill VI	1	F	British	34.
Stuart Recce(a)	1	D	British	44.
Morris C9/B (8)	2	C-D	British	78.
M5(a) Halftrack	5	A-E	British	63. Opt: D+E AAMG
M9(a) Halftrack	4	C-F	British	63. Opt: F AAMG
M5A1(a) Halftrack	5	A-E	British	63. Opt: D+E AAMG
M9A1(a) Halftrack	3	D-F	British	63. Opt: F AAMG
Carrier A	5	A-E	British	64.
Carrier B	5	B-F	British	64.
Carrier C	5	A-E	British	64.
Carrier MMG A	3	D-F	British	65.
Carrier MMG B	4	A-D	British	65.
Carrier 2 inch Mortar	5	B-F	British	66.
Carrier 3 inch Mortar	3	A-C	British	67.
Priest(a) Kangaroo	6	A-F	British	68
Ram Kangaroo	6	A-F	British	68. Opt: E-F AAMG
White(a) Scout Car	6	A-F	British	69. Opt: E-F AAMG
IP Carrier Mk IIA	4	A-D	British	70.
IP Carrier Mk IIB	2	E-F	British	70.

Counter	No.	ID	Nationality	Notes
IP Carrier AOV	3	A-C	British	70.
IP Carrier 3-in. Mortar	3	D-F	British	71.
Buffalo Mk II(a) (6)	4	A-B; E-F	British	73. Opt: E-F BMG
Buffalo Mk IV(a) (6)	4	C-F	British	73.
DUKW(a)	4	A-D	British	75. Opt: D AAMG
Terrapin Mk I	4	A-B; E-F	British	76. **Errata: S**hould have REV X2 on back (FKnC)
Loyd Carrier	6	A-F	British	79. **Errata:** Should have *Ammo: 4 PP on back (FKnC)
Quad FAT	6	A-F	British	80.
15-cwt truck	6	A-F	British	81.
30-cwt Lorry	6	A-F	British	82.
3-Ton Lorry	6	A-F	British	83.
Jeep(a)	6	A-F	British	84. Opt: D-F AAMG
3/4 Ton(a)	3	A-C	British	85.
1 1/2 Ton(a)	3	D-F	British	85.
2 1/2 Ton(a)	3	A-C	British	85.
7 1/2 Ton(a)	2	E-F	British	85.
Acquisition 5/8 inch	6	A-F	Game-Veh/Ord	(Gray)
Concealment 5/8 inch [HD 1]	3	A-C	British	
HD 1 [Concealment 5/8 inch]			Game-Basic	
Concealment 5/8 inch [HD 2]	6	D-I	British	
HD 2 [Concealment 5/8 inch]			Game-Basic	
Concealment 5/8 inch [HD 3]	3	J-L	British	
HD 3 [Concealment 5/8 inch]			Game-Basic	
Dispersed Smoke +2 (Gray) [Smoke +3]	10		Game-Terr	
Smoke +3 [Dispersed Smoke +2 (Gray)]			*Game-Terr*	
Sniper	1		British	
ART 75 Canon de 75 mle 1897	3	D-F	British	10.

British Ordnance **8228035/36**

Counter	No.	ID	Nationality	Notes
MTR 76* OML 3-in. Mortar	4	A-D	British	2.
MTR 107* OSB 4.2-in. Mortar	4	C-F	British	3.
AT 25LL OOF 25mm Hotchkiss	4	A-B; E-F	British	4.
AT 40L OQF 2-Pounder	6	A-F	British	5.
AT 57L OQF 6-Pounder	4	A-B; E-F	British	6.
AT 76LL OQF 17/25-Pounder	4	A-D	British	7.
AT 76LL OQF 17-Pounder	4	C-F	British	8.
ART 75* OQF M1A1 75mm Pack Howit.	4	A-B; E-F	British	9.
ART 84* OQF 18-Pounder	4	C-F	British	11.
ART 88* OQF 25-Pounder Short	4	A-B; E-F	British	12.
ART 88 OQF 25-Pounder	4	A-D	British	13.
ART 94* OQF 3.7-in. Howitzer	4	C-F	British	14.
ART 114* 4.5-in. Howitzer	2	A-B	British	15.
ART 114 4.5-in. Gun	2	C-D	British	16.
ART 140 5.5-in Howitzer	2	E-F	British	16.

5. West of Alamein

Counter	No.	ID	Nationality	Notes
ART 152* 6-in. Howitzer	2	A-B	British	17.
ART 183* 7.2-in. Howitzer Mk I	2	C-D	British	18.
ART 183* 7.2-in. Howitzer Mk VI	2	E-F	British	19.
AA 20L(6) OQF 20mm AA	2	A-B	British	20.
AA 40L(8) OQF 40mm AA	4	C-F	British	21.
AA 76* OQF 3-in. AA	2	A-B	British	22.
AA 94* OQF 3.7-in. AA	2	E-F	British	23.
+2 Sun Blindness	1		Game-Basic	
Fascine BU [Fascine CE]	6		Game-Veh/Ord	
Fascine CE [Fascine BU]			Game-Veh/Ord	
Foxhole 1S [Foxhole 2S]	6		Game-Terr	
Foxhole 2S [Foxhole 1S]			*Game-Terr*	
Foxhole 3S [Trench]	10		Game-Terr	
Hillock Summit Level 1 [High Dune]	6		Game-Terr	
High Dune [Hillock Summit Level 1]			*Game-Terr*	
Sangar	20		Game-Terr	
Shellhole [Wire]	12		Game-Terr	
Smoke +3 [Dispersed Smoke +2 (White)]	4		Game-Terr	
Dispersed Smoke +2 (White) [Smoke +3]			*Game-Terr*	
Trench [Foxhole 3S]			*Game-Terr*	
Veh. Dust [Veh. Dust Motion]	32		Game-Veh/Ord	
Veh. Dust Motion [Veh. Dust]			*Game-Veh/Ord*	
Wire [Shellhole]			*Game-Terr*	
Gusts [No Gusts]	1		Game-Basic	
No Gusts [Gusts]			Game-Basic	
Heat Haze [Intense Heat Haze]	1		Game-Basic	
Intense Heat Haze [Heat Haze]			Game-Basic	
Heavy Dust [Very Heavy Dust]	1		Game-Basic	
Very Heavy Dust [Heavy Dust]			Game-Basic	
Light Dust [Moderate Dust]	1		Game-Basic	
Moderate Dust [Light Dust]			Game-Basic	
Mist [X-Heavy Dust]	1		Game-Basic	
X-Heavy Dust [Mist]			Game-Basic	
Rain [Heavy Rain]	1		Game-Basic	
Heavy Rain [Rain]			Game-Basic	
Snow [Heavy Snow]	1		Game-Basic	
Heavy Snow [Snow]			Game-Basic	

Scenarios

Name	ID.
Blazin' Chariots	ASL 35
Rachi Ridge	ASL 36
Khamsin	ASL 37
Escape from Derna	ASL 38
Turning the Tables	ASL 39
Fort McGregor	ASL 40
A Bridgehead Too Wet	ASL 41
Point of No Return	ASL 42

Maps

ID	Description
25	Hill; wadis, hammada
26	Desert; scrub, hammada
27	Desert; scrub, hammada
28	Desert; scrub, hammada

Overlays

ID	Description
D1	Deir: 16 hexes with 1 scrub
D2	Deir: 15 hexes
D3	Deir: 4 hexes
D4	Deir: 5 hexes
D5	Deir: 36 hexes with 2 scrub
D6	Deir: 16 hexes with 3 scrub
E	Escarpment
H1	Hillock: 45 hexes
H2	Hillock: 18 hexes
H3	Hillock: 11 hexes
H4	Hillock: 37 hexes
H5	Hillock: 31 hexes
H6	Hillock: 19 hexes
S1	Sand: 8 hexes
S2	Sand: 2 hexes
S3	Sand: 12 hexes (3 scrub)
S4	Sand: 6 hexes (2 scrub)
S5	Sand: 6 hexes (2 scrub)
S6	Sand: 4 hexes
S7	Sand: 4 hexes
S8	Sand: 6 hexes (1 scrub)
SD1	Sand Dunes: 13 hexes
SD2	Sand Dunes: 19 hexes (1 scrub)
SD3	Sand Dunes: 19 hexes
SD4	Sand Dunes: 7 hexes (3 scrub)
SD5	Sand Dunes: 25 hexes
SD6	Sand Dunes: 18 hexes (1 scrub)
SD7	Sand Dunes: 7 hexes
SD8	Sand Dunes: 18 hexes
W1-4	Wadi (Various)
X1	1 hex: stone; cliff
X2	1 hex: mausoleum
X3	1 hex: tents
X4	1 hex: stone
X5	1 hex: stone