H3. Kampfgruppe Peiper II

KGP II Countersheet #1 **8238031/32**

Counter	No.	ID	Nationality	Notes
10-2	1		American	Cpt Johnson
9-2	2		American	Cpt Ramos, Lt Pomerantz
9-1	2		American	Lt Chaney, Lt Peterson
8-1	4		American	Sgt Fortenberry, Sgt McGrath, Sgt Porterfield, Sgt Weissbard
8-0	5		American	Sgt Coyle, Sgt Gifford, Sgt Hailey, Sgt Noah, Sgt Tapio
7-0	4		American	Cpl Amoral, Cpl Cross, Cpl Perry, Cpl Simonitch
6-1	2		American	Col Marte, Col Shepherd
$\underline{7}^{3}$-$\underline{4}$-$\underline{7}$	20	a-f; MM-ZZ	American	
$\underline{6}^{3}$-6-7	10	EE-NN	American	
$\underline{6}^{3}$-6-6	10	QQ-ZZ	American	
$\underline{5}^{2}$-4-6	10	AA-JJ	American	**Errata:** Broken Morale should be 7 (DB)
3-3-$\underline{7}$	10	LL-UU	American	
2-2-7 crew	6	15-20	American	**Errata:** Should have a BPV of 7
1-2-6 crew	6	15-20	American	
Sniper	1		American	
MMG Browning M1919A4	8	A-H	American	
BAZ 45 M9A1	12	Q-Z; a-b	American	
MTR 60* M2 60mm Mortar	8	a-h	American	1.
M5A1 Light Tank	2	a-b	American	5.
M4A1 Medium Tank	6	a-f	American	9.
M4A3 Medium Tank	6	a-f	American	12.
M4A1(76)W Medium Tank	2	a-b	American	15.
M4 18-Ton hst	6	A-F	American	'27. KGP II. **Errata:** T4 should read T-4 and AAMG (DB)
Jeep	8	a-e; aa-cc	American	54. Opt: a-b AAMG 4; c-e AAMG 2
Burnt Out Wreck [Foxhole 3S]			*Game-Terr*	
Foxhole 1S [Foxhole 2S]	48		Game-Terr	
Foxhole 2S [Foxhole 1S]			*Game-Terr*	
Foxhole 3S [Burnt Out Wreck]	16		Game-Terr	
Initiative (Attack/Idle American)	1		Game-Camp	

KGP II Countersheet #2 **8238027/28**

Counter	No.	ID	Nationality	Notes
10-3	1		German	**Errata:** Purple. Maj Homeyer
10-2	1		German	**Errata:** Purple. Cpt Schilling
9-2	2		German	**Errata:** Purple. Lt Bunten, Lt Furtenbach
9-1	3		German	**Errata:** Purple. Lt Mueller, Lt Neukom, Lt Wehrte
8-1	5		German	**Errata:** Purple. Sgt Givler, Sgt Goetz, Sgt Pleva, Sgt Wolkey, Sgt Youse
8-0	4		German	**Errata:** Purple. Sgt Boren, Sgt Heinz, Sgt Hudman, Sgt Saltzmann

Counter	No.	ID	Nationality	Notes
7-0	3		German	**Errata:** Purple. Cpt Dehlen, Cpl Knoles, Cpl Mudge
6+1	1		German	**Errata:** Purple. Col Weigend
$\underline{8}^{3}$-$\underline{3}$-$\underline{8}$ SS	26	A-Z	German	**Errata:** Purple. (DB)
3-3-$\underline{8}$ SS	16	A-N	German	**Errata:** Purple. (DB)
2-2-8 crew	8	13-20	German	**Errata:** Purple. (DB)
1-2-7 crew	4	17-20	German	**Errata:** Purple. (DB)
Sniper	1		German	**Errata:** Purple.
HMG MG42	2	A-B	German	**Errata:** Purple. (DB)
MMG MG34 or MG42	6	A-F	German	**Errata:** Purple. (DB)
LMG MG34 or MG42	8	A-H	German	**Errata:** Purple. (DB)
PSK RP 54/1	4	O-R	German	**Errata: Purple.** Firepower and Range should be 12-4 (DB)
PzKpfw IVH	6	a-f	German	24. **Errata:** Purple.
PzKpfw IVJ	6	a-f	German	25. **Errata:** Purple.
sIG 38(t)M	5	A-E	German	80. Correction (KGP I) E**rrata:** Purple.(DB)
Acquistion 5/8-inch (Bluish Purple)	6	a-f	Game-Veh/Ord	**Errata:** Purple.
Burnt Out Wreck [Foxhole 3S]			*Game-Terr*	
Concealment 1/2-inch [CX]	26	a-z	German	**Errata:** Purple. (DB)
Concealment 5/8-inch [HD 1]	1	Z	German	**Errata:** Purple.
Concealment 5/8-inch [HD 2L]	2	X-Y	German	**Errata:** Purple.
Concealment 5/8-inch [HD 2R]	2	V-W	German	**Errata:** Purple.
Concealment 5/8-inch [HD 3]	2	T-U	German	**Errata:** Purple.
CX [Concealment 1/2-inch]			*German*	
Foxhole 1S [Foxhole 2S]	48		Game-Terr	
Foxhole 2S [Foxhole 1S]			*Game-Terr*	
Foxhole 3S [Burnt Out Wreck]	16		Game-Terr	
HD 1 [Concealment 5/8-inch]			*Game-Veh/Ord*	
HD 2L [Concealment 5/8-inch]			*Game-Veh/Ord*	
HD 2R [Concealment 5/8-inch]			*Game-Veh/Ord*	
HD 3 [Concealment 5/8-inch]			*Game-Veh/Ord*	
Initiative (Attack/Idle German)	1		Game-Camp	

KGP II Countersheet #3 **8238035/36**

Counter	No.	ID	Nationality	Notes
Abandoned/No AAMG [Abandoned Scrounged]	20		Game-Veh/Ord	
Abandoned Scrounged [Abandoned/No AAMG]			*Game-Veh/Ord*	
Bog [Mired]	5		Game-Veh/Ord	
Dummy Minefield [Minefield]			*Game-Terr*	
Location American [Location German]	40		Game-Camp	
Location German [Location American]			*Game-Camp*	
Minefield [Dummy Minefield]	5		Game-Terr	
Minefield [Minefield 12]	1		Game-Terr	
Minefield 12 [Minefield]			*Game-Terr*	

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Counter	No.	ID	Nationality	Notes
Minefield [Minefield 8]	3		Game-Terr	
Minefield 8 [Minefield]			*Game-Terr*	
Minefield [Minefield 6]	6		Game-Terr	
Minefield 6 [Minefield]			*Game-Terr*	
Minefield [Minefield AT 1]	1		Game-Terr	
Minefield AT 1 [Minefield]			*Game-Terr*	
Minefield [Minefield AT 2]	2		Game-Terr	
Minefield AT 2 [Minefield]			*Game-Terr*	
Minefield [Minefield AT 3]	4		Game-Terr	
Minefield AT 3 [Minefield]			*Game-Terr*	
Minefield [Minefield AT 4]	4		Game-Terr	
Minefield AT 4 [Minefield]			*Game-Terr*	
Minefield [Minefield AT 5]	4		Game-Terr	
Minefield AT 5 [Minefield]			*Game-Terr*	
Mired [Bog]			*Game-Veh/Ord*	
Mist Density [No Mist]	1		Game-Basic	
No Mist [Mist Density]			*Game-Basic*	
One Lane [Stun +2]	6		Game-Terr	
One Lane [Stun +3]	3		Game-Terr	
Out of Gas [Out of Gas Abandoned]	20		Game-Veh/Ord	
Out of Gas Abandoned [Out of Gas]			*Game-Veh/Ord*	
Starshell	5		Game-Basic	
Stun +2 [One Lane]			*Game-Veh/Ord*	
Stun +3 [One Lane]			*Game-Veh/Ord*	

Scenarios

Name	ID.
Marechal's Mill	HASL KGP05
Probing the Villas	HASL KGP06
The Bridge at Cheneux	HASL KGP07
Les Montis	HASL KGP08
Carnage in the Night	HASL KGP09
Peiper's Last Gasp	HASL KGP10
Beast at Bay	HASL KGP11

Maps

ID	Description
Lg	LaGleize Village
Ch	Cheneux Village