SASL1. Solitaire ASL 1st Edition

Solitaire Markers **sasl-01**

Counter	No.	ID	Nationality	Notes
Allied VPO [Axis VPO]	9		SASL-Basic	
Axis VPO [Allied VPO]			*SASL-Basic*	
Booby Trap Level	1		SASL-Basic	
Enemy AC#	1		SASL-Basic	
Enemy RE#'s	1		SASL-Basic	
Friendly RE#'s	1		SASL-Basic	
In CMD [Panic]	9		SASL-Basic	
Letter Chit	33	A-Z; AA-GG	SASL-Basic	
Letter Chit	1	Blank	SASL-Basic	
Move [Panic]			*SASL-Basic*	
Panic [In CMD]			*SASL-Basic*	
Panic [Move]	60		SASL-Basic	
Possible Game End	1		SASL-Basic	
Suspect (Black) [Suspect (Yellow)]	40		SASL-Basic	
Suspect (Black) [Suspect (Gray)]	100		SASL-Basic	
Suspect (Gray) [Suspect (Black)]			*SASL-Basic*	
Suspect (Yellow) [Suspect (Black)]			*SASL-Basic*	

Scenarios

Name	ID.
Cautious Advance	SASL 01
Pockets	SASL 02
Recon	SASL 03
Bunker Busting	SASL 04
Take the Highway	SASL 05
The Fortress	SASL 06
Block Party	SASL 07
Patrol	SASL 08
Enemy Offensive	SASL 09
Hold the Line	SASL 10
Tank Attack!	SASL 11
Besieged	SASL 12
The Bridge	SASL 13
Human Wave	SASL 14