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1/2-inch Information Conters **8225001/02**

Counter	No.	ID	Nationality	Notes
Abandoned [Scrounged]	4		Game-Veh/Ord	
Acquisition 1/2-inch	6	A-F	Game-Veh/Ord	(Black)
Acquisition 1/2-inch	6	A-F	Game-Veh/Ord	(Orange)
Acquisition 1/2-inch	6	A-F	Game-Veh/Ord	(Purple)
Acquisition 1/2-inch	6	A-F	Game-Veh/Ord	(Red)
Allied Integrity Base [DM]			*Game-Basic*	
Allied VP [DM]			*Game-Basic*	
Axis Integrity Base [DM]			*Game-Basic*	
Axis VP [DM]			*Game-Basic*	
Berserk [Wound]	7		Game-Basic	
Blaze [Flame]	14		Game-Basic	
BMG Disabled [BMG Malfunction]			*Game-Veh/Ord*	
BMG Malfunction [BMG Disabled]	4		Game-Veh/Ord	
Bog [Mired]	4		Game-Veh/Ord	
Bounding Fire [Prep Fire]			*Game-Basic*	
CMG Disabled [CMG Malfunction]			*Game-Veh/Ord*	
CMG Malfunction [CMG Disabled]	4		Game-Veh/Ord	
Disrupt [TI]			*Game-Basic*	
DM [Allied Integrity Base]	1		Game-Basic	
DM [Allied VP]	1		Game-Basic	
DM [Axis Integrity Base]	1		Game-Basic	
DM [Axis VP]	1		Game-Basic	
DM [Low Ammo]	4		Game-Basic	
DM [Weather]	1		Game-Basic	
DM [Wind]	1		Game-Basic	
Encircled	6		Game-Basic	
Final Fire [First Fire]			*Game-Basic*	
Fire Lane 1 [Fire Lane 2]	6	A-F	Game-Basic	Old pointer style; New arrow style with BV 2nd, CdG
Fire Lane 2 [Fire Lane 1]		*A-F*	*Game-Basic*	*Old pointer style; New arrow style with BV 2nd, CdG*
Fire Lane 4 [Fire Lane 6]	6	A-F	Game-Basic	Old pointer style; New arrow style with BV 2nd, CdG
Fire Lane 6 [Fire Lane 4]		*A-F*	*Game-Basic*	*Old pointer style; New arrow style with BV 2nd, CdG*
First Fire [Final Fire]	21		Game-Basic	
Footbridge 1S [Wall Advantage]			*Game-Terr*	
Flame [Blaze]			*Game-Terr*	
Hero [Wounded Hero]	3		Game-Basic	
Immobilized [Motion]			*Game-Veh/Ord*	
Intensive Fire [No Fire]	4		Game-Basic	
Labor -1 [Labor -2]	8		Game-Basic	
Labor -2 [Labor -1]			*Game-Basic*	
Low Ammo [DM]			*Game-Veh/Ord*	
Mired [Bog]			*Game-Veh/Ord*	
Motion [Immobilized]	10		Game-Veh/Ord	
PIN	11		Game-Basic	

Counter	No.	ID	Nationality	Notes
Prep Fire [Bounding Fire]	21		Game-Basic	
Residual Fire 2 [Residual Fire 1]	11		Game-Basic	
Residual Fire 1 [Residual Fire 2]			*Game-Basic*	
Residual Fire 4 [Residual Fire 6]	7		Game-Basic	
Residual Fire 6 [Residual Fire 4]			*Game-Basic*	
Residual Fire 8 [Residual Fire 12]	4		Game-Basic	
Residual Fire 12 [Residual Fire 8]			*Game-Basic*	
Scrounged [Abandoned]			*Game-Veh/Ord*	
Shock BU [UK BU]	4		Game-Veh/Ord	
stun	4		Game-Veh/Ord	
STUN [RECALL +1}	4		Game-Veh/Ord	
TCA BU [TCA CE]	10		Game-Veh/Ord	
TCA CE [TCA BU]			*Game-Veh/Ord*	
TI [Disrupt]	10		Game-Basic	
Trail Break 4-1 [Trail Break Partial]			*Game-Veh/Ord*	
Trail Break 4-2 [Trail Break 4-3]	10		Game-Terr	
Trail Break 4-3 [Trail Break 4-2]			*Game-Terr*	
Trail Break Partial [Trail Break 4-1}	10		Game-Veh/Ord	
Turn Marker	1		Game-Basic	German/Finland/Italy/Japan-*US/Russian/French/UK*
UK BU [Shock BU]			*Game-Veh/Ord*	
(1)-0-6 Unarmed 3 [(1)-0-6 Unarmed 2]	9	A-I	Game-Basic	
(1)-0-6 Unarmed 2 [(1)-0-6 Unarmed 3]		*A-I*	*Game-Basic*	
Wall Advantage [Footbridge 1S]	9		Game-Terr	
Weather [DM]			*Game-Basic*	
Wind [DM]			*Game-Basic*	
Wound [Berserk]			*Game-Basic*	
Wounded Hero [Hero]			*Game-Basic*	

German/Finnish Squads **8225005/06**

Counter	No.	ID	Nationality	Notes
6^2-5-8 SS	26	A-Z	German	
8^3-3-8	26	A-Z	German	
8-3-8	26	A-Z	Finnish	
4^2-6-8	26	A-Z	German	
6-4-8	26	A-Z	Finnish	
5^2-4-8	26	A-Z	German	
5-3-8	26	A-Z	Finnish	
4^1-6-7	26	A-Z	German	
4-4-7	26	A-Z	German	
4-3-6	26	A-Z	German	

German/Finnish Crew/HS/SMC **8225009/10**

Counter	No.	ID	Nationality	Notes
10-3	2		German	Maj Alter, Maj Stahler
10-2	2		German	Cpt Meunch, Cpt Praxa

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Counter	No.	ID	Nationality	Notes
10-1	2		Finnish	Maj Maartti, Maj Nurmo
10-0	2		Finnish	Cpt Jylha, Cpt Rytl
9-2	3		German	Lt Neist, Lt Poepl, Lt Siscer
9-1	3		Finnish	Lt Hyrsyia, Lt Pajula, Lt Uusimaa
9-1	4		German	Lt Kubach, Lt Kubler, Lt Loth, Lt Urban
9-0	3		Finnish	Lt Arvo, Lt Liefe, Lt Tuominen
8-1	4		German	Sgt Becker, Sgt Glebeler, Sgt Metzler, Sgt Pisli
8-0	4		Finnish	Sgt Kirkko, Sgt Pettola, Sgt Rakunna, Sgt Varpakyla
8-0	5		German	Sgt Behr, Sgt Detti, Sgt Halle, Sgt Linden, Sgt Schmidt
7-0	3		German	Cpl Kreiser, Cpl Engelke, Cpl Kindel
6+1	2		German	Col Brandt, Col Koltz
1-4-9	4		German	Diefel, Gerke, Selle, Stock
3-4-8 SS	26	A-Z	German	
3-3-8	13	A-M	Finnish	
3-3-8	13	A-M	German	
2-4-8	13	A-E; S-Z	Finnish	
2-4-8	18	A-R	German	
2-4-7	26	A-Z	German	
2-3-8	18	A-J; S-Z	Finnish	
2-3-8	18	A-R	German	
2-3-7	26	A-Z	German	
2-3-6	26	A-Z	German	
2-2-8	10	1-10	German	
1-2-7	10	1-10	German	

SW/?/Russian SMC **8225013/14**

Counter	No.	ID	Nationality	Notes
10-3	1		Partisan	Slota
10-3	2		Russian	Maj Karmanov, Maj Chuikov
10-2	1		Partisan	Razin
10-2	2		Russian	Cpt Denikin, Cpt Gurov
10-2 Armor Leader	1		German	Cpt
10-2 Armor Leader	1		Russian	Cpt
10-0	1		Russian	Com Patrov
9-2	2		Partisan	Turla, Sarayev
9-2	3		Russian	Lt Dragan, Lt Ilyin, Lt Nekrossov
9-2 Armor Leader	2		German	1st Lt
9-2 Armor Leader	2		Russian	1st Lt
9-1	2		Partisan	Budreau, Cebula
9-1	4		Russian	Lt Chernova, Lt Kovalova, Lt Petrakov, Lt Peviabin
9-1 Armor Leader	3		German	2nd Lt
9-1 Armor Leader	3		Russian	2nd Lt
9-0	1		Russian	Com Denisova
8-1	3		Partisan	Sadowski, Yelchenko, Zaltsev
8-1	4		Russian	Sgt Bulganin, Sgt Changara, Sgt Chekhov, Sgt Gurtiev

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Counter	No.	ID	Nationality	Notes
8-1 Armor Leader	4		German	1st Sgt
8-1 Armor Leader	4		Russian	1st Sgt
8-0	3		Partisan	Anielewicz, Krylov, Landav
8-0	5		Russian	Sgt Batyuk, Sgt Buzditka, Sgt Danilov, Sgt Gorishny, Sgt Malygin
7-0	2		Partisan	Mierzwa, Pugachev
7-0	3		Russian	Cpl Filipov, Cpl Golikov, Cpl Knezevich
6+1	1		Partisan	Pigalov
6+1	2		Russian	Col Dylo, Col Kornilov
1-4-9	4		Russian	Gorokhov, Gurewicz, Nerozia, Sazakin
1-4-9	2		Partisan	Pavlov, Pietruska
HMG MG42	6	A-F	German	
HMG DS1939	4	A-D	Russian	
HMG .50 cal DShK 1938	2	E-F	Russian	
MMG MG34 or MG42	6	A-F	German	
MMG PM obr. 1910	6	A-F	Russian	
LMG MG34 or MG42	12	A-F; A-F	German	
LMG DP 1928	11	A-F; A-E	Russian	
dm MMG {dm HMG]	6	A-F	German	
dm HMG {dm MMG]			German	
dm HMG .50 cal [dm MTR 50]*			*Russian*	
ATR Lahti 20L	2	D-E	Finnish	
ATR PzB 39	3	A-C	German	
ATR PTRD-41	5	A-E	Russian	
DC	6	A-F	German	
DC	6	A-F	Russian	
FT FlW 41	5	A-E	German	
FT ROKS-2	4	A-D	Russian	
MTR 50* 5cm leGrW 36	5	A-E	German	1.
MTR 50* 50mm RM obr. 40	5	A-E	Russian	1.
dm MTR 50* [dm HMG .50 cal]	2		Russian	
dm MTR 50* [dm MTR 81*]	4		German	
dm MTR 50* [dm MTR 82*]	2		Russian	
dm MTR 81 [dm MTR 50*]*			*German*	
dm MTR 82 [dm MTR 50*]*			*Russian*	
PSK RP54	10	A-J	German	
Phone Feldernsprecher 33	2	A-B	German	
Phone TAI-43	2	A-B	Russian	
Radio Feld Fu.B	3	A-C	German	
Radio PPC	3	A-C	Russian	
AAMG Malfunction [AAMG Disabled]	4		Game-Veh/Ord	
AAMG Disabled [AAMG Malfunction]			*Game-Veh/Ord*	
Acquisition 1/2 inch	6	A-F	Game-Veh/Ord	(Blue)
Acquisition 1/2 inch	6	A-F	Game-Veh/Ord	(Green)
Concealment 1/2-inch [CX}	20	A-T	German	
Concealment 1/2-inch [CX}	30	A-Z; AA-DD	Russian	
CX [Concealment 1/2-inch]			*Game-Basic*	

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Counter	No.	ID	Nationality	Notes
Gun Malfunction [Gun Disabled]	4		Game-Veh/Ord	
Gun Disabled [Gun Malfunction]			*Game-Veh/Ord*	

Russian MMC **8225017/18**

Counter	No.	ID	Nationality	Notes
6-2-8	26	A-Z	Russian	
4-5-8	26	A-Z	Russian	
4-4-7	26	A-Z	Russian	
5-2-7	26	A-Z	Russian	
4-2-6	26	A-Z	Russian	
3-3-7	26	A-Z	Partisan	
3-2-8	12	O-Z	Russian	
2-4-8	12	A-L	Russian	
2-3-7	14	M-Z	Russian	
2-2-8 crew	10	1-10	Russian	
2-2-7	14	A-N	Russian	
2-2-6	18	A-R	Russian	
1-2-7	14	A-N	Partisan	
1-2-7 crew	10	1-10	Russian	

5/8-inch Information Counters **8225021/22**

Counter	No.	ID	Nationality	Notes
AR [Wire]	4	A-D	Game-Veh/Ord	
Bridge [Pontoon Bridge]	8		Game-Terr	(Blue)
Bridge [Ford]	3		Game-Terr	(White)
Cavalry 3 [Cavalry 1]	5	A-E	Game-Trans	
Cavalry 1 [Cavalry 3]		*N-R*	*Game-Trans*	
	8	F-M	Game-Trans	
Cavalry 2 [Cavalry 3]		*S-Z*	*Game-Trans*	
Climb 1 [Climb 2]			*Game-Terr*	
Climb 2 [Climb 1]	4		Game-Terr	
Crest [Roadblock]	6		Game-Terr	
Cycles 3 [Cycles 1]	5	A-E	Game-Trans	
Cycles 1 [Cycles 3]		*N-R*	*Game-Trans*	
Cycles 3 [Cycles 2]	8	F-M	Game-Trans	
Cycles 2 [Cycles 3]		*S-R*	*Game-Trans*	
Dispersed Smoke +2 (Gray) [Smoke +3]			*Game-Terr*	
Dispersed Smoke +2 (White) [Smoke +3]			*Game-Terr*	
Dispersed WP +1 (Gray) [WP +2]			*Game-Terr*	
Dispersed WP +1 (White) [WP +2]			*Game-Terr*	
Ford [Bridge (White)]			*Game-Terr*	
Foxhole 1S [Foxhole 2S]	10		Game-Terr	
Foxhole 2S [Foxhole 1S]			*Game-Terr*	
Foxhole 3S [Trench]	6		Game-Terr	

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Counter	No.	ID	Nationality	Notes
HD 1 [HD 2R]	5		Game-Veh/Ord	
HD 2R [HD 1]			*Game-Veh/Ord*	
HD 3 [HD 2L]	5		Game-Veh/Ord	
HD 2L [HD 3]			*Game-Veh/Ord*	
Level 2 [Level 1]	12		Game-Terr	
Level 1 [Level 2]			*Game-Terr*	
North [Wire]	1		Game-Basic	
Pillbox 1+3+5 [Pillbox 1+5+7]	2		Game-Terr	
Pillbox 1+5+7 [Pillbox 1+3+5]			*Game-Terr*	
Pillbox 2+3+5 [Pillbox 2+5+7]	2		Game-Terr	
Pillbox 2+5+7 [Pillbox 2+3+5]			*Game-Terr*	
Pillbox 3+3+5 [Pillbox 3+5+7]	2		Game-Terr	
Pillbox 3+5+7 [Pillbox 3+3+5]			*Game-Terr*	
Pontoon Bridge [Bridge (Blue)]			*Game-Terr*	
Roadblock [Crest]			*Game-Terr*	
Shellholes [Wire]	10		Game-Terr	
Sidecar 3 [Sidecar 1]	5	A-E	Game-Trans	
Sidecar 1 [Sidecar 3]		*N-R*	*Game-Trans*	
Sidecar 3 [Sidecar 2]	8	F-M	Game-Trans	
Sidecar 2 [Sidecar 3]		*S-Z*	*Game-Trans*	
Sledge [Wagon]		*A-F*	*Game-Trans*	
Smoke +3 [Dispersed Smoke +2 (Gray)]	12		Game-Terr	
Smoke +3 [Dispersed Smoke +2 (White)]	8		Game-Terr	
Stone Rubble [Wood Rubble]			*Game-Terr*	
Trench [Foxhole 3S]			*Game-Terr*	
Wagon [Sledge]	6	A-F	Game-Trans	
Wind Direction	1		Game-Basic	
Wire [AR]			*Game-Terr*	
Wire [North]			*Game-Terr*	
Wire [Shellhole]			*Game-Terr*	
Wood Rubble [Stone Rubble]	10		Game-Terr	
WP +2 [Dispersed WP +1 (Gray)]	12		Game-Terr	
WP +2 [Dispersed WP +1 (White)]	8		Game-Terr	

German Tanks **8225025/26**

Counter	No.	ID	Nationality	Notes
PzKpfw IB	6	A-F	German	1.
PzKpfw IIA	6	A-F	German	2.
PzKpfw IIF	6	A-F	German	3.
PzKpfw II(Fl)	3	A-C	German	4.
PzKpfw IIL	4	A; D-F	German	5.
PzKpfw 35t	6	A-F	German	6. **Errata:** "t" should not be in pararetheses
PzKpfw 38(t)A	6	A-F	German	7.

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Counter	No.	ID	Nationality	Notes
PzKpfw 38(t)E	6	A-F	German	8.
Aufklaerer 38(t)	3	B-D	German	9.
PzKpfw IIID	4	C-F	German	10.
PzKpfw IIIF	6	A-F	German	11
PzKpfw IIIG	6	A-F	German	12.
PzKpfw IIIH	6	A-F	German	13.
PzKpfw IIIJ	6	A-F	German	14.
PzKpfw IIIL	6	A-F	German	15. Opt: E-F AAMG
PzKpfw IIIN	6	A-F	German	16. Opt: E-F AAMG
PzKpfw III(Fl)	3	A-C	German	17.
PzKpfw IVA	3	D-F	German	18.
PzKpfw IVC	4	A-D	German	19.
PzKpfw IVD	6	A-F	German	20.
PzKpfw IVE	6	A-F	German	21.
PzKpfw IVF1	6	A-F	German	22.
PzKpfw IVF2	6	A-F	German	23.
PzKpfw IVH	6	A-F	German	24. Opt: E-F AAMG
PzKpfw IVJ	6	A-F	German	25.
PzKpfw VD	6	A-F	German	26.
PaKpfw VG	6	A-F	German	27.
PzKpfw M15/42(i)	3	D-F	German	28.
PzKpfw P26/40(i)	3	A-C	German	29.
PzKpfw VIE	6	A-F	German	30.
PzKpfw VIE(L)	4	A-D	German	31.
Acquisition 5/8-inch	6	A-F	Game-Veh/Ord	(Red)
Acquisition 5/8-inch	6	A-F	Game-Veh/Ord	(Blue)
Battery Contact	4	A-D	Game-Veh/Ord	

German TD, AG & Halftracks 8225029/30

Counter	No.	ID	Nationality	Notes
PzKpfw VIE(L)	2	E-F	German	31.
PzKpfw VIB(L)	6	A-F	German	32.
StuG IIIB	6	A-F	German	33.
StuG IIIG	6	A-F	German	34.
StuG IIIG(L)	2	E-F	German	35.
StuH 42(L)	2	E-F	German	35.
StuH 42	3	A-C	German	36.
StuPz IV	4	C-F	German	37. Opt: F BMG&AAMG
PzJg Tiger	4	A-D	German	38. Opt: C-D BMG
StuG 75/18(i)	4	A-B; E-F	German	39.
StuG 75/34(i)	3	A-C	German	40.
StuG 105/25(i)	3	B-D	German	41.
StuG 75/46(i)	2	E-F	German	42.
PzJg I	4	C-F	German	43.
PzJg 35R(f)	3	A-C	German	44.

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Counter	No.	ID	Nationality	Notes
Marder I(f)	3	D-F	German	45. **Errata:** Should have (f) in it's name (PB)
Marder II	4	A-B; E-F	German	46. Opt: F AAMG
Marder III(t)H	4	C-F	German	47.
Marder III(t)M	4	A-D	German	48.
PzJg III/IV	4	A-B; E-F	German	49.
JgdPz 38(t)	5	A-E	German	50.
JgdPz 38(t) (Fl)	2	E-F	German	51.
JgdPz IV	4	A-D	German	52.
JgdPz IV(L)	3	D-F	German	52.
JgdPz IV/70	6	A-F	German	54.
JgdPz V	6	A-F	German	55.
JgdPz VI	5	A-E	German	56.
SPW 250/1	6	A-F	German	57.
SPW 250/sMG	2	E-F	German	58.
SPW 251/sMG	3	D-F	German	58.
SPW 250/7	2	C-D	German	59. **Errata:** Should have "Inf Crew" on back (BV 2nd)
SPW 251/2	4	A-C; F	German	59. **Errata:** Should have "Inf Crew" on back (KGP I)
SPW 250/8	2	A-B	German	60. Opt: A CMG
SPW 250/9	4	A-D	German	61.
SPW 250/10	2	C-D	German	62.
SPW 251/1	12	A-F; AA-FF	German	63.
SPW 251/9	4	A-C; F	German	64. Opt: D CMG
SPW 251/10	4	C-F	German	65.**Errata:** "C+D" should have "ATR; PSK" on back (BV2)
SPW 251/16	3	A-C	German	66.
SPW 251/22	3	D-F	German	67.
Kfz 13	4	A-B; E-F	German	68.
PSW 221	4	C-F	German	69. **Errata:** Should have "BU FP NA" on back (28/6)
PSW 222	4	A-B; E-F	German	70.
PSW 222(L)	1	A	German	70.
Climb 3 [Climb 4]	4		Game-Basic	
Climb 4 [Climb 3]			*Game-Basic*	
Level 3 [Roof]	4		Game-Terr	
Roof [Level 3]			*Game-Terr*	

German and Russian Ordnance **8225033/34**

Counter	No.	ID	Nationality	Notes
MTR 81* 8cm GrW 34	4	A-D	German	2.
MTR 105* 10cm NbW 35	2	E-F	German	3.
MTR 120* 12cm GrW 42	4	A-D	German	4.
AT *28LL 2.8cm sPzB 41	4	A-D	German	5.
AT 37L 3/7cm PaK 35/36	4	A-D	German	6.
AT *40LL 4.2cm lePaK 41	4	C-F	German	7.
AT 50L 5cm PaK 38	4	C-F	German	8.
AT 75 7.5cm PaK 97/38	4	A-D	German	9.

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Counter	No.	ID	Nationality	Notes
AT 75L 7.5cm PaK 40	4	A-D	German	10.
AT 76L 7.62cm PaK 36r	4	C-F	German	11.
AT 88LL 8.8cm PaK 43	3	A-C	German	12.
AT 88LL 8.8cm PaK 43/41	2	E-F	German	13.
AT 128L 12.8cm K81/1	2	E-F	German	14.
INF 75* 7.5cm leIG 18	4	A-D	German	15.
INF 150* 15cm sIG 33	2	E-F	German	16.
RCL 75* 7.5cm LG 40	2	A-B	German	17. **Errata:** Should have 360 degree icon (28/6)
RCL 105* 10.5cm LG 42	2	C-D	German	18. **Errata:** Should have 360 degree icon (28/6)
ART 75 7.5cm leFK 16nA	2	E-F	German	19.
ART 105 10.5cm leFH 18	3	D-F	German	20.
ART 105L s 10cm K 18	2	C-D	German	21.
ART 150 15cm sFH 18	2	A-B	German	22.
ART *150L 15cm K 18	2	E-F	German	23.
ART *170L 17cm K 18	2	A-B	German	24.
AA 20L 2cm FlaK 30	4	C-F	German	25.
AA 20L 2cm FlaK 38	4	A-D	German	26.
AA 20L 2cm FlaKvierling 38	2	E-F	German	27.
AA 37L 3.7cm FlaK36 o. 37	4	A-D	German	28.
AA 37L 3.7cm FlaK 43	2	E-F	German	29.
AA 88L 8.8cm FlaK 18 o. 36	4	A-B; E-F	German	30
MTR 82* 82mm BM obr. 37	4	A-D	Russian	2.
MTR 107* 107mm GVPM obr. 38	2	E-F	Russian	3.
MTR 120* 120mm PM obr. 38	4	A-D	Russian	4.
MTR 160* 160mm PM obr. 43	2	E-F	Russian	5.
AT 37L 37mm PTP obr. 30	4	A-D	Russian	6.
AT 45L 45mm PTP obr. 32	4	A-D	Russian	7.
AT 45LL 45mm PTP obr. 42	4	A-B; E-F	Russian	8.
AT 57LL 57mm PTP obr. 43	4	C-D; E-F	Russian	9.
AT 100L 100mm PTP obr. 44	2	E-F	Russian	10.
INF 37* 37mm PP obr. 15R	4	A-D	Russian	11.
INF 76* 76.2mm PP obr. 27	4	A-B; E-F	Russian	12.
ART 76* 76.2mm 00/02P	2	C-D	Russian	13.
ART 76* 76.2mm obr. 02/30	4	A-D	Russian	14.
ART 76L 76.2mm obr. 39	4	C-F	Russian	15.
ART 76LL 76.2mm obr. 36	4	A-D	Russian	16.
ART 85L 85mm obr. 44	4	A-B; E-F	Russian	17.
ART 107 107mm obr. 10/30	2	E-F	Russian	18.
ART 122* 122mm G obr. 10/30	3	D-F	Russian	19.
ART 122 122mm G obr. 38	3	A-C	Russian	20.
ART 122L 122mm obr. 31	2	A-B	Russian	21.
ART 152* 152mm G obr. 38	2	C-D	Russian	22.
ART 152 152mm GP obr. 37	2	E-F	Russian	23.
AA 25LL 25mm ZP obr. 40	2	E-F	Russian	24.

Counter	No.	ID	Nationality	Notes
AA 37L 27mm ZP obr. 39	4	C-F	Russian	25.
AA 76LL 76.2mm ZP obr. 38	2	A-B	Russian	26.
AA 85L 85mm ZP obr. 39	2	C-D	Russian	27.
Climb -1 [Climb 0]	4		Game-Basic	
Climb 0 [Climb -1]			*Game-Basic*	
Sewer Concealment	4		Game-Terr	

Russian Tanks **8225037/38**

Counter	No.	ID	Nationality	Notes
T-37	6	A-F	Russian	1.
T-40	6	A-F	Russian	2.
T-50	4	A-D	Russian	3.
T-60 M40	6	A-F	Russian	4.
T-60 M42	4	C-F	Russian	4.
T-70	6	A-F	Russian	5.
T-26 M33	6	A-F	Russian	6. Opt: C CMG & R2; D CMG & R2 & AAMG; E CMG; F CMG & AAMG
T-26S M37	6	A-F	Russian	6. Opt: C R2; D AAMG; E-F R2 & AAMG
OT-133	3	A-C	Russian	7.
BT-5 M34	6	A-F	Russian	8.
BT-7 M37	6	A-F	Russian	9. Opt: D AAMG; E R2 & AAMG; F R2
BT-7A	3	D-F	Russian	10.
T-28 M34	6	A-F	Russian	11.
T-28 M40	6	A-F	Russian	12.
T-34 M40	6	A-F	Russian	13.
T-34 M41	6	A-F	Russian	14.
OT-34	3	A-C	Russian	15.
KV-8	3	D-F	Russian	15. Opt: F AAMG
T-34 M43	6	A-F	Russian	16.
T-43	6	A-F	Russian	17.
T-34/85	6	A-F	Russian	18.
M4/76(a)	6	A-F	Russian	19.
T-44	3	A-C	Russian	20.
T-35	3	D-F	Russian	21.
KV-1 M39/40	6	A-F	Russian	22.
KV-1E	6	A-F	Russian	23. Opt: E-F AAMG
KV-1 M41	6	A-F	Russian	23. Opt: E-F AAMG
KV-1 M42	6	A-F	Russian	23. Opt: E-F AAMG
KV-2	6	A-F	Russian	24.
KV-1S	6	A-F	Russian	25.
KV-85	5	A-E	Russian	26.
IS-2	6	A-F	Russian	27.
IS-2m	6	A-F	Russian	28. Opt: D-F AAMG **Errata:** "F" should have white dot behind BMG factor (BV 2nd)
IS-3	1	D	Russian	29.

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German Vehicles and Utility **8225049/50**

Counter	No.	ID	Nationality	Notes
AT Mines 2 [AT Mines 3]	3		Game-Terr	
AT Mines 3 [AT Mines 2]			*Game-Terr*	
AT Mines 4 [AT Mines 5]	3		Game-Terr	
AT Mines 5 [AT Mines 4]			*Game-Terr*	
Black Chit [DM]	11		Game-Basic	
Blaze [Flame]	10		Game-Basic	
Bog [Mired]	3		Game-Veh/Ord	
Breach Building [Breach Wall]	6		Game-Terr	
Breach Wall [Breach Building]			*Game-Terr*	
BU [CE]	10		Game-Veh/Ord	
CA MG [CA Gun}	12	A-F; A-F	Game-Veh/Ord	
CA Gun [CA MG}			*Game-Veh/Ord*	
CC [Melee]			*Game-Basic*	
CE [BU]			*Game-Veh/Ord*	
Concealment 1/2-inch [CX]	6	U-Z	Finnish	
CX [Concealment 1/2-inch]			*Game-Basic*	
Disrupt [TI]			*Game-Basic*	
DM [Black Chit]			*Game-Basic*	
DM [Red Chit]			*Game-Basic*	
Fanatic	6		Game-Basic	
Final Fire [First Fire]			*Game-Basic*	
First Fire [Final Fire]	4		Game-Basic	
Flame [Blaze]			*Game-Terr*	
Heavy [Moderate]			*Game-Basic*	
Immobilized [Motion]			*Game-Veh/Ord*	
Intensive Fire [No Fire]	2		Game-Basic	
Melee [CC]	6		Game-Basic	
Minefield 12 [AT 1]	3		Game-Terr	
AT 1 [Minefield 12]			*Game-Terr*	
Minefield 6 [Minefield 8]	3		Game-Terr	
Minefield 8 [Minefield 6]			*Game-Terr*	
Mired [Bog]			*Game-Veh/Ord*	
Moderate [*Heavy]*	1		Game-Basic	
Motion [Immobilized]	6		Game-Veh/Ord	
No Fire [Intensive Fire]			*Game-Basic*	
PIN	4		Game-Basic	
Red Chit [DM]	4		Game-Basic	
Residual Fire 2 [Residual Fire 1]	3		Game-Basic	
Residual Fire 1 [Residual Fire 2]			*Game-Basic*	
Smoke Grenade +2 [WP Grenade +1]	10		Game-Terr	**Errata:** Should have green printing on white (CdG/BV 2)
TCA BU [TCA CE]	6		Game-Veh/Ord	
TCA CE [TCA BU]			*Game-Veh/Ord*	
TI [Disrupt]	4		Game-Basic	

Counter	No.	ID	Nationality	Notes
WP Grenade +1 [Smoke Grenade +2]			*Game-Terr*	***Errata:*** *Should have green printing on white (CdG/BV 2)*
PSW 222(L)	3	B-D	German	70.
PSW 231(6R)	4	A-B; E-F	German	71. Opt: F AAMG
PSW 231(8R)	6	A-F	German	72.
PSW 232	4	A-B; E-F	German	72.
PSW 233	3	A-C	German	73.
PSW 234/1	5	B-F	German	74.
PSW 234/2	5	A-D; F	German	75.
PSW 234/3	3	A-C	German	76. Opt: C CMG **Errata:** "C" should have "MG: VCA only" on reverse side
PSW 234/4	3	D-F	German	77.
sIG IB	3	D-F	German	78.
sIG II	3	A-C	German	79.
sIG 38(t)M	3	D-F	German	80.
PzA II	3	D-F	German	81. Opt: F AAMG
PzA LrS(f)	3	A-C	German	82.
PzA III/IV	3	D-F	German	83.
FlaKPz 38(t)	4	C-F	German	84.
37 FlaKPz IV	4	A-D	German	85.
FlaKPz IV/20	4	A-B; E-F	German	86.
FlaKPz IV/37	4	A-D	German	87.
SdKfz 10/4	4	A-B; E-F	German	88.
SdKfz 6/2	4	C-F	German	89.
SdKfz 7/1	4	C-F	German	90.
Kfz 3	4	A-D	German	91.
2 cm FlaK LKW	2	E-F	German	92. **Errata:** Should have MA of 20L not 20 (KGPI)
Goliath	4	A-D	German	93. **Errata:** Should have three white stars on limbered side (BV 2nd)

Russian/German Vehicles **8225053/54**

Counter	No.	ID	Nationality	Notes
IS-3	2	E-F	Russian	29.
SU-76M	6	A-F	Russian	30.
SU-76i(g)	4	A-D	Russian	31.
SU-122	6	A-F	Russian	32.
SU-152	6	A-F	Russian	33.
ISU-122	6	A-F	Russian	34. Opt: D-F AAMG
ISU-152	6	A-F	Russian	34. Opt: D-F AAMG
SU-85	6	A-F	Russian	35.
SU-100	6	A-F	Russian	36.
SU-57(a)	4	A-B; E-F	Russian	37.
BA-20	5	A-E	Russian	38.
BA-6	5	B-F	Russian	39.
BA-64B	4	A-C; F	Russian	40. **Errata:** Should have "BU FP NA" on back (BV 2nd)
ZSU-37	3	A-C	Russian	41.

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Counter	No.	ID	Nationality	Notes
SU-12	4	C-F	Russian	42.
GAZ-4M-AA	3	D-F	Russian	43.
ZIS-42-AA	2	A-B	Russian	44.
IAG-10-AA	3	A-C	Russian	45. **Errata:** "C" should have one red star (BV 2nd)
GAZ-67B	4	A; D-F	Russian	46.
GAZ-MM	6	A-F	Russian	47.
ZIS-5	6	A-F	Russian	47.
IAG-6	6	A-F	Russian	47.
2cm FlaK LKW	2	A-B	German	92.
3.7cm FlaK LKW	4	A-B; E-F	German	92.
Kfz 1	6	A-F	German	94. Opt: D-F AAMG
Kfz 1/20	3	A-B; F	German	95.
Opel 6700	6	A-F	German	96.
Buessing-NAG 4500	6	A-F	German	96.
SdKfz 2	4	C-F	German	97.
SdKfz 7	4	A-B; E-F	German	98.
SdKfz 11	4	A-D	German	99.
Concealment 5/8-inch [HD 1]	8	A-H	Russian	
Concealment 5/8-inch [HD 3]	8	A-H	German	
HD 1 [Concealment 5/8-inch]			*Game-Veh/Ord*	
HD 3 [Concealment 5/8-inch]			*Game-Veh/Ord*	
FFE: 2 [FFE: C]	4	A-D	Game-Veh/Ord	(Blue)
FFE: 2 [FFE: C]	4	A-D	Game-Veh/Ord	(Red)
FFE: C [FFE: 2]		*A-D*	*Game-Veh/Ord*	*(Blue)*
FFE: C [FFE: 2]		*A-D*	*Game-Veh/Ord*	*(Red)*
Sniper	1		Russian	
Sniper	1		German	
SR (Blue) [FFE: 1]	4	A-D	Game-Veh/Ord	(Blue)
SR (Red) [FFE: 1]	4	A-D	Game-Veh/Ord	(Red)
FFE: 1 [SR]		*A-D*	*Game-Veh/Ord*	*(Blue)*
FFE: 1 [SR]		*A-D*	*Game-Veh/Ord*	*(Red)*

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Scenarios

Name	ID
Fighting Withdrawal	ASL 01
Mila 18	ASL 02
The Czernizkow Bridgehead	ASL 03
The Commissar's House	ASL 04
In Sight of the Volga	ASL 05
Red Packets	ASL 06
Dash for the Bridge	ASL 07
The Fugitives	ASL 08
To the Square	ASL 09
The Citadel	ASL 10

Maps

ID	Description
20	City; rowhouses and gully
21	City; rowhouses and graveyard
22	City; suburbs and stream
23	City; canal