



Unit Type with examples	Typical Ratings Attack-Defense-Movement and special considerations	<div> <div>March on Kyiv</div> <div>Counter Key</div> </div>	
Elite Cavalry <i>Only in Tatchanka</i>	5-4-4 combat unit	Inshore Naval Forces <i>Only in Tatchanka</i>	4-1-N armor unit may not be destroyed
Regular Cavalry 	3-3-4 combat unit	River Gunboats 	3-1-W armor unit may be captured
Elite Tatchanka 	4-4-4 combat unit	Armored Trains  	3-1-R armor unit may be captured
Regular Tatchanka <i>Only in Tatchanka</i>	2-3-4 combat unit	Tanks <i>Only in Tatchanka</i>	2-1-2 armor unit may be captured
Elite Infantry  	5-4-3 combat unit	Army Headquarters  	0-1-2 replace with stockpile if captured
Regular Infantry  	3-3-3 combat unit	Arms Stockpile  	0-1-0 may be captured or broken up
Rear-Area Infantry <i>Only in Tatchanka</i>	1-2-2 combat unit	Cheka 	5-4-3 combat unit restricted movement
Local Units  	1-2-2 combat unit restricted movement		
National Guard <i>Only in Tatchanka</i>	1-2-2 combat unit restricted movement		